HAL'S HOLE IN ONE™ golf

HAL

HOLE 5

HOLE 4

HOLE 6

HOLE 11

HOLE 12

HOLE 15

HOLE 7

HOLE 8

HOLE 14

HOLE 3

HOLE 13

HOLE 16

HOLE 9

HOLE 10

HAL

GREENS INVITATIONAL

HOLE 2

HOLE 1

HOLE 18

HOLE 17

PRACTICE HOLE

LICENSED BY Nintendo

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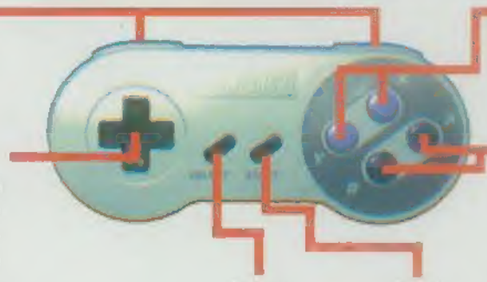
NOTE:

Before you begin play, please read the enclosed consumer information and precautions booklet carefully before using your Nintendo® hardware system or Game Pak.

CONTROLLER USAGE



L / R
Used to fine-tune your aim before all shots.

Control Pad
Used to move the cursor to make selections on the Menu, Name Entry, and Command screens. During game play it is used to aim your shots, adjust your stance, and select clubs.

X / Y
Used to cancel selections or back out of menus.

A / B
Enters selections made on menus. During game play, you swing and hit the ball by using the A button.

Select
In Tournament Play, shows player standings.

Start
Used to start the game or show the score screen.

MODE SELECT

Press the Start button, and the Mode Select screen will appear. Choose a mode by moving the cursor with the Control Pad and entering your selection with the A or B Button.

STROKE PLAY - One to four players. The best overall score for 18 holes wins.

MATCH PLAY - Two players compete head-on. Each hole is scored separately, with the winner of the most holes winning the match.

TOURNAMENT - One to four players enter an 18-hole tournament against 60 computer-chosen players.

VS HAL - Play the Hal professional in direct competition. If you win, he will give you a password enabling you to get a set of the metal woods he uses. Once you have this password, you can use the metal clubs in any play mode.

PRACTICE - After entering the practice mode, pushing the Start button will display a command screen allowing you to select a hole, wind speed, and wind direction. In Practice Mode, selecting EXIT will take you back to the title screen. Pushing the Select button will let you try your last shot again.

MEMORY PLAY - If you get a Hole-in-One, an Eagle, or an Albatross, you will be given a password. Enter it in Memory Mode and watch a replay of your shot!

NUMBER OF PLAYERS

Select one to four players. Players 1 and 3 can use controller 1, and players 2 and 4 can use Controller 2. It is also possible for all four players to use one controller.

LEVEL SELECT

Three levels, Amateur, Single, and Professional levels, are available. The difficulty level increases as you go up in levels.

NAME ENTRY

Used to enter your name, and to enter the metal wood password. Enter your selections with the A button.

HANDICAP

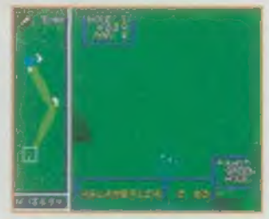
In multi-player Stroke Play mode, each player can be assigned a handicap of 1 to 36 strokes.

CLUB SELECT

There are five woods, nine irons, pitching wedge, sand wedge, and putter on the Club Select screen. You are allowed 14 clubs on the course, so you'll have to pick out the clubs you like and leave some behind.

The fourteen clubs that appear in white letters when the Club Select screen appears are the default set. If you want a different selection of clubs, you must delete a club with the X or Y button (turning the letters gray), then select the club you want (turning those letters white). It is possible, though not advisable, to start the game without a pitching wedge or sand wedge, but the game will not start if you try to begin the game without a putter. When you're satisfied with the selection, push the Start Button to begin the game.

1W	260Y	4	180Y
2W	250Y	5	170Y
3W	240Y	6	160Y
4W	230Y	7	150Y
5W	220Y	8	140Y
1	210Y	9	130Y
2	200Y	PW	110Y
3	190Y	SW	70Y



GETTING STARTED

In the Command window in the lower right of the screen are 3 selections:

Shot - Used to set up a shot

Green - Lets you scroll around the green and fairway

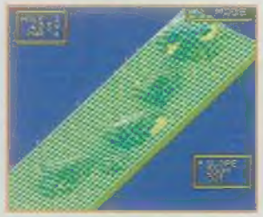
Hole - Lets you go into Display Mode, showing closeups of the screen, etc.

We will describe each of these sections and explain how to use each command. As usual, you move the cursor with the Control Pad, enter selections with A or B button, and cancel selections with the X or Y button.

CHECKING OUT THE HOLE

Selecting HOLE at the Command Screen will let you take a close-up look at the terrain of the hole.

Replay - REPLAY will play back your last shot in 3-D.



Slope - The Slope feature will give you a detailed layout of the terrain of the current hole, allowing you to plan your shots and strategies well. Each of the squares in the graph is ten yards square.

HOW TO PLAY THE GAME

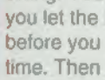
Select a Direction - When you select "SHOT," a white cursor will appear. You move the cursor with the Control Pad, then make smaller adjustments with the L and R buttons.

Check the Lie of the Ball - Once you've decided direction and entered it with the A button, you will be shown the lie of the ball. Make note of it and push the A button to move on.

Club Select - The display in the bottom right will show you your clubs and the yardage you can expect from that club. You can run through the list of clubs with the Control Pad and enter your selection with the A button.

Select your Stance - Once you've selected your club the display will show your stance. The left and right arms of the Control Pad will change the position of your feet. Pick the stance you want and enter it with the A button.

How to Swing - The swing method takes a little practice to control properly, but once you get the hang of it, it's really accurate. To complete a shot you'll have to hit the A button 3 times in rapid succession. The first time will start your backswing. You will get maximum power and distance if you let the head of your club go all the way into the red before you stop it by pushing the A button a second time. Then you have to connect squarely with the ball. Timing your shot well, push the A button a third time to connect with the ball.



Putting - You can set the direction of your putt with the Control Pad and fine-tune it with the L and R buttons. You have to push the A button twice when you putt. For a tip-in, just push the A button once.

Checking the Green - You can select "GREEN" in the Command window at any time during play to see the green.

SHOOTING LIKE A PRO

Hook Shot - Curving the ball to the left is called a Draw, curving it a lot is called a hook. Pulling your right foot back in your stance will cause the ball to curve to the left.

Slice Shot - Curving the ball to the right is called a Fade, curving it a lot is called a slice. Pull your left foot back to curve the ball to the right.

Topspin - Topspin can help compensate for wind speed, and spin the ball forward when it lands. Push the upper arm of the Control Pad during your swing to get some topspin.

Backspin - Backspin will spin the ball back toward you when it lands. Push the lower arm of the Control Pad as you shoot to get backspin.

MEMORY SHOT

If you manage to get a Hole-in-One, an Eagle, or an Albatross, you will get a password that, when entered into the Memory Shot section of the game, will replay your shot for you.

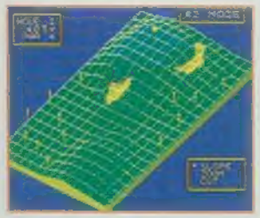
SCORECARD

At any point during play, you can push the Start button to take a look at your scorecard. The scorecard will show the number of strokes (STROKE) and the number of putts (PAT) taken on each hole.

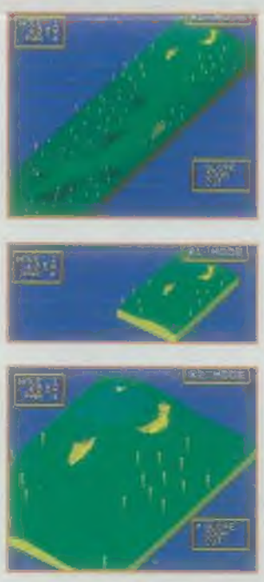
TERMS

Bogey - 1 over par
Double Bogey - 2 over par
Triple Bogey - 3 over par
Par - Number of shots per hole
Birdie - 1 under par
Eagle - 2 under par
Albatross - 3 under par

Zoom - The Zoom feature will magnify any designated area in the hole layout. When you select the ZOOM feature, a section of the hole will be highlighted. By moving the cursor to the spot you want and pushing the A button, the section you picked will be magnified by a factor of 2. You can then select SLOPE again and the grid will be laid over the magnified section.



Cut/Zoom/Slope - After cutting away the area of your choosing, select the Zoom and Slope features to view a detailed close-up of the terrain's slope.



Cut - The Cut feature can make it easier to see the slope of the hole more exactly. By selecting the Cut feature and adjusting the cursor with the left and right arms of the Control Pad and enter it with the A button, the display will show a cross-section of the terrain.

Move the cursor left or right to the point you want to cut off.

Press the A button to display the part you want to see.

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